

Inductive data types (II)

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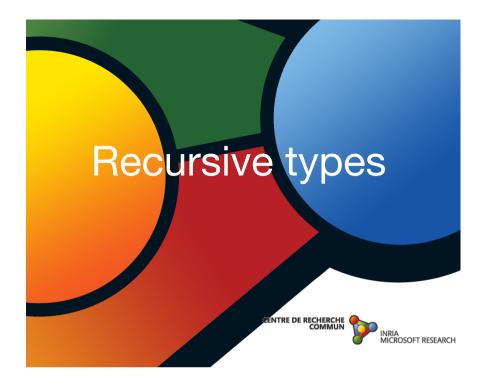


Notes adapted fror
Assia Mahbout
(coq school 2010, Paris) an
Benjamin Pierce (softwar
foundations course, UPenr

Plan



- easy proofs by simplification and reflexivity
- recursive types
- · recursive definitions
- structural induction
- example1: lists
- example2: trees



Recursive types (1/6)

```
Inductive nat : Set :=
    | 0 : nat
    | S : nat -> nat.

Inductive daylist : Type :=
    | nil : daylist
    | cons : day -> daylist -> daylist.
```

Base case constructors do not feature self-reference to the type. Recursive case constructors do.

Definition weekend_days := cons saturday (cons sunday nil)).



Recursive types (2/6)

... Cog language can handle notations for infix operators.

Recursive types (3/6)

... with recursive definitions of functions.

```
Fixpoint length (1:daylist) {struct 1} : nat :=
  match 1 with
  | nil => 0
  | d :: 1' => S (length 1')
  end.

Fixpoint repeat (d:day) (count:nat) {struct count} : daylist :=
  match count with
  | 0 => nil
  | S count' => d :: (repeat d count')
  end.
```

The decreasing argument is precised as hint for termination.

Recursive types (4/6)

... with recursive definitions of functions.

Recursive types (5/6)

... with recursive definitions of functions.

```
Definition bag := daylist.

Definition eq_day (d:day)(d':day) : bool :=
  match d, d' with
  | monday, monday | tuesday, tuesday | wednesday, wednesday => true
  | thursday, thursday | friday, friday => true
  | saturday, saturday => true
  | sunday, sunday => true
  | _ , _ => false
  end.

Fixpoint count (d:day) (s:bag) {struct s} : nat :=
  match s with
  | nil => 0
  | h :: t => if eq_day d h then 1 + count d t else count d t end.
```

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Recursive types (6/6)

Exercice 4 Show following propositions:

```
Example test_count1: count sunday [monday, sunday, friday, sunday] = 2.

Example test_count2: count sunday [monday, tuesday, friday, friday] = 0.
```

Exercice 5 Define union of two bags of days.

Exercice 6 Define add of one day to a bag of days.

Exercice 7 Define remove_one day from a bag of days.

Exercice 8 Define remove_all occurences of a day from a bag of days.

Exercice 9 Define member to test if a day is member of a bag of days.

Exercice 10 Define subset to test if a bag of days is a subset of another bag of days.



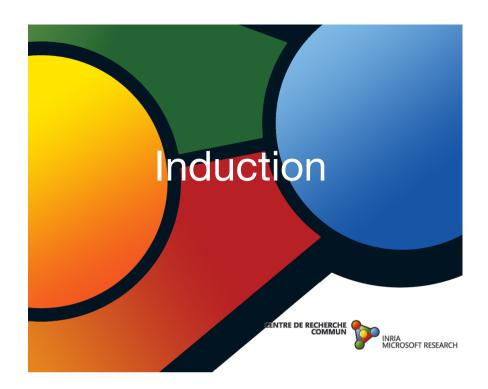
Remark on constructors

► Constructors are injective:

```
Lemma inj_succ : forall n m, S n = S m -> n = m.
Proof.
  intros n m H.
  injection H.
  easy.
Qed.
```

► Constructors are all distinct.





Recursive types / structural induction (1/9)

Let us go back to the definition of list of days:

```
Inductive daylist : Type :=
  nil : daylist | cons : day -> daylist -> daylist.
```

The Inductive keyword means that at definition time, this system generates an induction principle:

```
daylist_ind : forall P : daylist -> Prop,
   P nil ->
   (forall (d: day) (l1: daylist), P l1 -> P (cons d l1)) ->
   forall l : daylist, P l
```



Recursive types / structural induction (2/9)

For any $P: daylist \rightarrow Prop$, to prove that the theorem forall 1 : daylist. P 1

holds, it is sufficient to:

- ▶ Prove that the property holds for the base case:
 - ▶ (P nil)
- ▶ Prove that the property is transmitted inductively:
 - ▶ forall (d : day) (l1 : daylist),
 P l1 → P (d :: l1)

The type daylist is the smallest type containing nil and closed under cons



Recursive types / structural induction (3/9)

The induction principles generated at definition time by the system allow to:

- ▶ Program by recursion (Fixpoint)
- ▶ Prove by induction (induction)

Example: append on lists.

```
Fixpoint app (11 12 : daylist) {struct 11} : daylist :=
  match 11 with
  | nil => 12
  | d1 :: 11' => d1 :: (app 11' 12)
  end.
```

Recursive types / structural induction (4/9)

Associativity of append on lists.



Recursive types / structural induction (5/9)

Length of appended lists.

```
Fixpoint length (1:daylist) {struct 1} : nat :=
  match 1 with
  | nil => 0
  | d :: t => S (length t)
  end.

Theorem app_length : forall 11 12 : daylist,
  length (11 ++ 12) = (length 11) + (length 12).

Proof.
  intros 11 12. induction 11 as [| d1 11' IH11'].
  - reflexivity.
  - simpl. rewrite IH11'. reflexivity.

Qed.
```

Recursive types / structural induction (6/9)

Induction on natural numbers.

```
Lemma n_plus_zero : forall n:nat, n + 0 = n.
Proof.
  intros n. induction n as [| n' IH].
  - reflexivity.
  - simpl. rewrite IH. reflexivity.
Qed.

Lemma n_plus_succ : forall n m :nat, n + S m = S (n + m).
Proof.
  intros n m. induction n as [| n' IH].
  - reflexivity.
  - simpl. rewrite IH. reflexivity.
Qed.
```

Exercice 11 Show associativity and commutativity of +.



Recursive types / structural induction (7/9)

```
Exercice 12 Show
```

```
length (alternate 11 12) = (length 11) + (length 12).
where
Fixpoint alternate (11 12 : daylist) {struct 11} : daylist :=
    match 11 with
    |[] => 12
    | v1 :: 11' => match 12 with
    | [] => 11
    | v2 :: 12' => v1 :: v2 :: alternate 11' 12'
    end
end.
```

Recursive types / structural induction (8/9)

```
Another recursive type: binary trees.

Inductive natBinTree : Type :=
| Leaf : nat -> natBinTree
| Node : nat -> natBinTree -> natBinTree -> natBinTree.

Abstract Syntax Trees for terms.

Inductive term : Set :=
| Zero : term
| One : term
| Plus : term -> term -> term
| Mult : term -> term -> term.
```

Recursive types / structural induction (9/9)

Counting leaves and nodes in binary trees.

```
Fixpoint count_leaves (t : natBinTree) {struct t} : nat :=
  match t with
  | leaf n => 1
  | node n t1 t2 => (count_leaves t1) + (count_leaves t2)
  end.

Fixpoint count_nodes (t : natBinTree) {struct t} : nat :=
  match t with
  | leaf n => 0
  | node n t1 t2 => 1 + (count_nodes t1) + (count_nodes t2)
  end.

Exercice 13 Show

Lemma leaves_and_nodes : forall t : natBinTree,
  count leaves t = 1 + count nodes t.
```