

Models of Concurrency

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Examples

- λ -calculus [Church]
 $M, N ::= x \mid \lambda x.M \mid MN$
 $M \simeq_e N$ iff $\forall C[] C[M] \longrightarrow^* nf$ implies $C[N] \longrightarrow^* nf$
 $M \simeq_w N$ iff $\forall C[] C[M] \longrightarrow^* hnf$ implies $C[N] \longrightarrow^* hnf$
- PCF [Plotkin]
 $M, N ::=$ typed λ -calculus + recursion + arithmetic
 $M \simeq_p N$ iff $\forall C[] C[M] \longrightarrow^* \underline{n}$ implies $C[N] \longrightarrow^* \underline{n}$
sequentiality
- Algol
 $M, N ::=$ valid Algol programs
 $M \simeq_p N$ iff $\forall C[] C[M] \longrightarrow^* \underline{n}$ implies $C[N] \longrightarrow^* \underline{n}$
- etc

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Semantics

A semantics function $\llbracket \cdot \cdot \cdot \rrbracket$ assigns meaning $\llbracket M \rrbracket$ to terms M .

The induced relation \simeq defined by $M \simeq N$ iff $\llbracket M \rrbracket = \llbracket N \rrbracket$ must be:

1. **compositional**, i.e.
 $M \simeq N$ implies $C[M] \simeq C[N]$ for any context $C[]$, i.e.
 \simeq is a **congruence**
2. consistent with **observation**, i.e.
if M produces α and $M \simeq N$, then N produces α
3. keeping choices (more specific to non-determinism), i.e.
branching time semantics, i.e.
bisimulation [Milner]

Last item is more ideologic than necessary.
Bisimulation are useful for proofs.

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Concurrency

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Plan

1. Define a **calculus** for concurrency
2. Define directly **semantics equivalence**, instead of providing a semantics function.
3. Define **observation**
4. Context lemma for congruences (to **reduce the set of contexts** to consider)

Unfortunately, there are 2 calculi:

1. **CCS**, A calculus of communicating systems, [Milner, 80]
2. **π -calculus**, Communicating and mobile systems: the π -calculus, [Milner et al, 90]

Fortunately, the π -calculus is strong to express interaction, and is useful in **security**.

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Input-output behaviour

- x is a global variable. At beginning, $x = 0$
- Consider
$$S = [x := 1]$$
$$T = [x := 0; x := x + 1]$$

$\llbracket S \rrbracket$ and $\llbracket T \rrbracket$ same functions on memory state.
- $S \parallel S$ and $T \parallel S$ are different relations on memory state.
 $\Rightarrow \llbracket S \rrbracket \neq \llbracket T \rrbracket$ in any compositional semantics
- Conclusion: **Interaction** is important.

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Non-determinism

- x is a global variable. At beginning, $x = 0$
- Consider:
$$S = [x := 1;]$$
$$T = [x := 2;]$$

After $S \parallel T$, then $x \in \{1, 2\}$
- Result is not unique.
- Concurrent programs are not described by functions,
 \Rightarrow relations.

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Atomicity

- x is a global variable. At beginning, $x = 0$
- Consider
$$S = [x := x + 1 \parallel x := x + 1]$$

After S , then $x = 2$.
- However if
$$[x := x + 1] \text{ compiled into } [A := x + 1; x := A]$$
- Then
$$S = [A := x + 1; x := A] \parallel [B := x + 1; x := B]$$

After S , then $x \in \{1, 2\}$.
- Conclusion: define **atomicity**

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Interaction

- A process is an atomic action, followed by a process. Ie.

$$\mathcal{P} \simeq \text{Null} + 2^{\text{action}} \times \mathcal{P}$$

Is this equation meaningful?

- **Answer:** Scott's domains, denotational semantics. Remarkable and difficult theory of [Plotkin, 1976] (powerdomains for Scott's domains).
- Too difficult theory

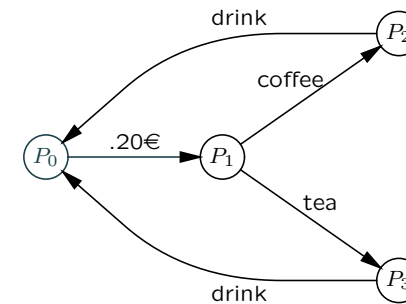
Termination

- Concurrent processes are often **non terminating**.
- An operating system never terminates; same for the software of a vending machine, or a traffic-light controller, or a human, etc.
- Atomic steps usually terminate.

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Example (1/3)

A vending machine for coffee/tea. At beginning, P_0



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Transition Graphs

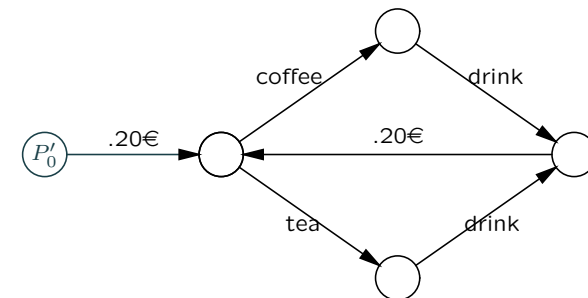
A transition graph is a triple $(\mathcal{P}, \mathcal{Act}, \mathcal{T})$ where

- \mathcal{P} is the set of processes
- \mathcal{Act} is the set of (atomic) actions
- $\mathcal{T} \subseteq \mathcal{P} \times \mathcal{Act} \times \mathcal{P}$ is the transition relation

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Example (2/3)

A different vending machine for coffee/tea. At beginning, P'_0

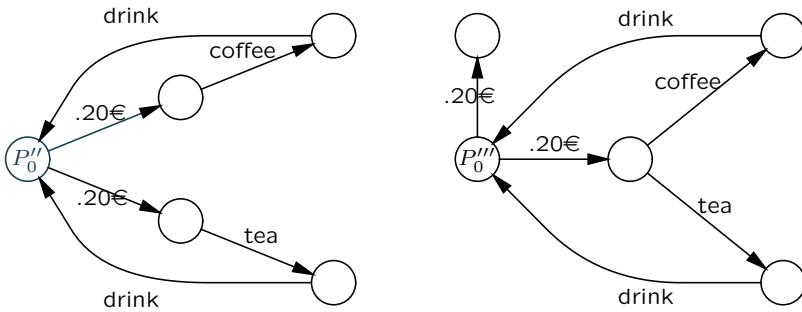


Is this graph equivalent to previous one?

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Example (3/3)

Two new vending machines P_0'' and P_0'''



Why these graphs are not equivalent to previous ones?

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CCS (1/2)

$P, Q ::=$	$\sum_{i \in I} \alpha_i.P_i$	I finite set	process
	$P Q$		guarded sum
	$(\nu a)P$		composition
	$A(a_1, a_2, \dots, a_n)$	$n \geq 0$	restriction
$0 =$	$\sum_{i \in \emptyset} P_i$		function call
$\alpha ::=$	$a \bar{a}$		guard
$\bar{a} =$	a		
	$A(x_1, x_2, \dots, x_n) \stackrel{\text{def}}{=} P$		function definition
			$\{x_1, x_2, \dots, x_n\} = \text{fn}(P)$
$C[] ::=$	$[\] \alpha.C[] + M (\nu a)C[] P C[] C[] Q$		context
Process α abbreviates process $\alpha.0$			

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CCS

CCS (2/2)

$$P_0 \stackrel{\text{def}}{=} \text{coin} . (\text{coffee} . \overline{\text{drink}} . P_0 \langle \rangle + \text{tea} . \overline{\text{drink}} . P_0 \langle \rangle)$$

or simply

$$P_0 \stackrel{\text{def}}{=} \text{coin} . (\text{coffee} . \overline{\text{drink}} . P_0 + \text{tea} . \overline{\text{drink}} . P_0)$$

$$P_0' \stackrel{\text{def}}{=} \text{coin} . P_1' \quad P_1' \stackrel{\text{def}}{=} \text{coffee} . \overline{\text{drink}} . P_2' + \text{tea} . \overline{\text{drink}} . P_2'$$

$$P_2' \stackrel{\text{def}}{=} \text{coin} . P_0'$$

$$P_0''' \stackrel{\text{def}}{=} \text{coin} . (\text{coffee} . \overline{\text{drink}} . P_0 + \text{tea} . \overline{\text{drink}} . P_0) + \text{coin} . 0$$

$$\text{Drinker} \stackrel{\text{def}}{=} \overline{\text{coin}} . \overline{\text{coffee}} . \overline{\text{drink}} . \overline{\text{coin}} . \overline{\text{tea}} . \overline{\text{drink}} . 0$$

$$\text{Drinker} | P_0$$

$$\text{Drinker} | P_0'$$

$$\text{Drinker} | P_0''$$

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Structural equivalence

- monoid laws

$$\begin{array}{ll} P + Q \equiv Q + P & P \mid Q \equiv Q \mid P \\ P + (Q + R) \equiv (P + Q) + R & P \mid (Q \mid R) \equiv (P \mid Q) \mid R \\ P + 0 \equiv P & P \mid 0 \equiv P \end{array}$$

- $A\langle y_1, y_2, \dots, y_n \rangle \equiv P[y_1/x_1, y_2/x_2, \dots, y_n/x_n]$
when $A\langle x_1, x_2, \dots, x_n \rangle \stackrel{\text{def}}{=} P$
- congruence: $P \equiv Q \Rightarrow C[P] \equiv C[Q]$
- scope extrusion: $(\nu a)P \mid Q \equiv (\nu a)(P \mid Q)$ when $a \notin \text{fn}(Q)$
- $(\nu a)(\nu b)P \equiv (\nu b)(\nu a)P$
- $(\nu a)0 \equiv 0$
- α -renaming

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Reduction rules (2/2)

$$\begin{array}{l} P_0 \stackrel{\text{def}}{=} \text{coin}.\overline{\text{coffee}}.\overline{\text{drink}}.P_0 + \text{tea}.\overline{\text{drink}}.P_0 \\ \text{Drinker} \stackrel{\text{def}}{=} \overline{\text{coin}}.\overline{\text{coffee}}.\overline{\text{drink}}.\overline{\text{coin}}.\overline{\text{tea}}.\overline{\text{drink}}.0 \\ P_0 \mid \text{Drinker} \\ \equiv \\ (\text{coin}.\overline{\text{coffee}}.\overline{\text{drink}}.P_0 + \text{tea}.\overline{\text{drink}}.P_0) \mid (\overline{\text{coin}}.\overline{\text{coffee}}.\overline{\text{drink}}.\overline{\text{coin}}.\overline{\text{tea}}.\overline{\text{drink}}.0) \\ \longrightarrow \\ (\overline{\text{coffee}}.\overline{\text{drink}}.P_0 + \text{tea}.\overline{\text{drink}}.P_0) \mid \overline{\text{coffee}}.\overline{\text{drink}}.\overline{\text{coin}}.\overline{\text{tea}}.\overline{\text{drink}}.0 \\ \longrightarrow \\ \overline{\text{drink}}.P_0 \mid \overline{\text{drink}}.\overline{\text{coin}}.\overline{\text{tea}}.\overline{\text{drink}}.0 \\ \longrightarrow \\ P_0 \mid \overline{\text{coin}}.\overline{\text{tea}}.\overline{\text{drink}}.0 \end{array}$$

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Reduction rules (1/2)

$$\text{[React]} (a.P + M) \mid (\bar{a}.Q + N) \longrightarrow P \mid Q$$

$$\text{[Par]} \frac{P \longrightarrow P'}{P \mid Q \longrightarrow P' \mid Q} \quad \text{[Res]} \frac{P \longrightarrow P'}{(\nu a)P \longrightarrow (\nu a)P'}$$

$$\text{[Struct]} \frac{P \equiv \dots \equiv Q}{P \longrightarrow Q}$$

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Semantic equivalences

- \mathcal{R} is a congruence:
 $P \mathcal{R} Q \Rightarrow C[P] \mathcal{R} C[Q]$
- preserving observation on any α :
 $P \mathcal{R} Q \Rightarrow (P \downarrow \alpha \Leftrightarrow Q \downarrow \alpha)$
where
Definition 1 [barb] $P \downarrow \alpha$ iff $P \equiv (\nu \tilde{\beta})(\alpha.Q + M \mid S)$ where $\alpha \notin \tilde{\beta}$
Definition 2 [weak barb] $P \Downarrow \alpha$ iff $P \longrightarrow^* Q \downarrow \alpha$
- preserving choices (branching time):
 $P \mathcal{R} Q \wedge P \longrightarrow P' \Rightarrow \exists Q' \text{ s.t. } Q \longrightarrow Q' \wedge P' \mathcal{R} Q'$
 $P \mathcal{R} Q \wedge Q \longrightarrow Q' \Rightarrow \exists P' \text{ s.t. } Q \longrightarrow Q' \wedge P' \mathcal{R} Q'$
Such a relation is named a **bisimulation**

Many recursive definitions. In which order? Are there well-founded?

[Park, Milner] defined bisimulations as maximal fixpoints.

[Fournet, Gonthier] proved order is irrelevant.

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Labelled Transition Systems

Reducing contexts (\sim critical pairs in TRS):

$$[\text{Act}] \alpha.P \xrightarrow{\alpha} P$$

$$[\text{Sum1}] \frac{P \xrightarrow{\alpha} P'}{P + Q \xrightarrow{\alpha} P'}$$

$$[\text{Sum2}] \frac{Q \xrightarrow{\alpha} Q'}{P + Q \xrightarrow{\alpha} Q'}$$

$$[\text{Com}] \frac{P \xrightarrow{a} P' \quad Q \xrightarrow{\bar{a}} Q'}{P \mid Q \xrightarrow{\tau} P' \mid Q'}$$

$$[\text{Par1}] \frac{P \xrightarrow{\alpha} P'}{P \mid Q \xrightarrow{\alpha} P' \mid Q}$$

$$[\text{Par2}] \frac{Q \xrightarrow{\alpha} Q'}{P \mid Q \xrightarrow{\alpha} P \mid Q'}$$

$$[\text{Res}] \frac{P \xrightarrow{\alpha} P' \quad \alpha \notin \{a, \bar{a}\}}{(\nu a)P \xrightarrow{\alpha} (\nu a)P'}$$

$$[\text{Rec}] \frac{P[\bar{a}/\bar{x}] \xrightarrow{\alpha} P' \quad A(\bar{x}) \stackrel{\text{def}}{=} P}{A(\bar{a}) \xrightarrow{\alpha} P'}$$

Proposition 3 $P \xrightarrow{\tau} \equiv Q$ iff $P \longrightarrow Q$

Proposition 4 $P \equiv \xrightarrow{\alpha} Q$ implies $P \xrightarrow{\alpha} \equiv Q$

Proposition 5 $P \xrightarrow{\alpha} Q$ iff $P \downarrow \alpha$ ($\alpha \neq \tau$)

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Strong bisimulation (2/4)

Proposition 7 Strong bisimulation is a congruence

$$P \sim Q \Rightarrow C[P] \sim C[Q]$$

So \sim is a semantics for $\downarrow \alpha$ (strong observation)

Exercise 5 (difficult) Show that it is the semantics induced by strong observation.

How to prove previous proposition ?

Typical (co-inductive) proof about bisimulation:

We want to show $P \sim Q$.

As \sim is a maximal fixpoint,

\sim is the the largest relation \mathcal{R}

satisfying the fixpoint equations of definition 5;

find \mathcal{R} such that $P \mathcal{R} Q$

show it satisfies the fixpoint equations of definition 5,

we say "we show that \mathcal{R} is a bisimulation".

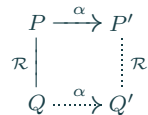
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Strong bisimulation (1/4)

Definition 6 P strongly bisimilar to Q (we write $P \sim Q$) if whenever

- $P \xrightarrow{\alpha} P'$, there is Q' such that $Q \xrightarrow{\alpha} Q'$ and $P' \sim Q'$.
- $Q \xrightarrow{\alpha} Q'$, there is P' such that $P \xrightarrow{\alpha} P'$ and $P' \sim Q'$.

Graphically,



Exercise 1 Give intuition for $P_0 \lesssim P_0''' \lesssim P_0$

Exercise 2 Give intuition for $P_0 \sim P_0'$, $P_0 \not\sim P_0''$, $P_0 \not\sim P_0'''$

(\lesssim is strong simulation, i.e. half of strong bisimulation)

Exercise 3 Show that $(\nu a)(P + M) \sim (\nu a)P + (\nu a)M$.

Exercise 4 Show that $(\nu a)(P \mid Q) \not\sim (\nu a)P \mid (\nu a)M$.

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Strong bisimulation (3/4)

Proof of previous proposition.

- $P + 0 \sim P$. Take $\mathcal{R} = \{(P + 0, P), (P, P + 0), (P, P)\}$ and show \mathcal{R} is a bisimulation.

Let $P + 0 \xrightarrow{\alpha} P'$. Then $P \xrightarrow{\alpha} P'$ by rule [Sum1] since $0 \xrightarrow{\alpha} P'$ is not possible. And $P' \mathcal{R} P'$.

Conversely let $P \xrightarrow{\alpha} P'$. Then $P + 0 \xrightarrow{\alpha} P'$ by rule [Sum1]. And again $P' \mathcal{R} P'$.

- $P + Q \sim Q + P$. Show following \mathcal{R} is a bisimulation. Take $\mathcal{R} = \{P + Q, Q + P, (P, P)\}$.

Let $P + Q \xrightarrow{\alpha} S$.

- Case 1: let $P + Q \xrightarrow{\alpha} S$ using [Sum1]. Then $P \xrightarrow{\alpha} S$. But $Q + P \xrightarrow{\alpha} S$ using [Sum2]. QED since $S \mathcal{R} S$.

- Case 2: let $P + Q \xrightarrow{\alpha} S$ using [Sum2]. Then $Q \xrightarrow{\alpha} S$. But $Q + P \xrightarrow{\alpha} S$ using [Sum1]. QED since $S \mathcal{R} S$.

Conversely let $Q + P \xrightarrow{\alpha} S$. QED by symmetry.

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CCS and strong bisimulation (4/4)

Proof of theorem (continued)

- $(P + Q) + R \sim P + (Q + R)$. Show following \mathcal{R} is a bisimulation.
Take $\mathcal{R} = \{(P + Q) + R, P + (Q + R), (P, P)\}$.
Let $(P + Q) + R \xrightarrow{\alpha} S$.
 - Case 1: let $(P + Q) \xrightarrow{\alpha} S$ using [Sum1].
 - * Case 1.1: let $P \xrightarrow{\alpha} S$ using [Sum1].
Then $P + (Q + R) \xrightarrow{\alpha} S$ by [Sum1].
QED since $S \mathcal{R} S$.
 - * Case 1.2: Let $Q \xrightarrow{\alpha} S$. Then $(Q + R) \xrightarrow{\alpha} S$ by [Sum1], and $P + (Q + R) \xrightarrow{\alpha} S$ by [Sum2].
QED since $S \mathcal{R} S$.
 - Case 2: Let $R \xrightarrow{\alpha} S$ by [Sum2]. Then $(Q + R) \xrightarrow{\alpha} S$ by [Sum2], and $P + (Q + R) \xrightarrow{\alpha} S$ by [Sum2].
QED since $S \mathcal{R} S$.
 By symmetry when $P + (Q + R) \xrightarrow{\alpha} S$.
- other equations ...

Exercise 6 Give full proof of theorem.

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Weak bisimulation (2/2)

Exercise 7 Show that \cong is the semantics induced by observation of weak barbs $\Downarrow \alpha$.

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Weak bisimulation (1/2)

Only visible actions are interesting \Rightarrow Skip internal moves $\xrightarrow{\tau}$

Definition 8 $P \xRightarrow{\alpha} Q$ iff $P \xrightarrow{*} \xrightarrow{\alpha_1} \xrightarrow{*} \xrightarrow{\alpha_2} \xrightarrow{*} \dots \xrightarrow{*} \xrightarrow{\alpha_n} \xrightarrow{*} Q$ ($n \geq 0$)
and $\alpha = \alpha_1 \alpha_2 \dots \alpha_n$.

Definition 9 $\hat{\alpha}$ is α where τ has been eliminated.

Definition 10 P weakly bisimilar to Q (we write $P \approx Q$) if whenever

- $P \xrightarrow{\alpha} P'$, there is Q' such that $Q \xrightarrow{\hat{\alpha}} Q'$ and $P' \approx Q'$.
- $Q \xrightarrow{\alpha} Q'$, there is P' such that $P \xrightarrow{\hat{\alpha}} P'$ and $P' \approx Q'$.

Nearly a congruence, except for $+$ (partial commitment problem).

Definition 11 [observation-congruence] P observation-congruent to Q (we write $P \cong Q$) if, for any $\alpha \in \text{Act}$, whenever

- $P \xrightarrow{\alpha} P'$, there is Q' such that $Q \xrightarrow{\alpha} Q'$ and $P' \approx Q'$.
- $Q \xrightarrow{\alpha} Q'$, there is P' such that $P \xrightarrow{\alpha} P'$ and $P' \approx Q'$.

(differs from weak bisimulation in first step)

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Conclusion

- axiomatization of (weak) bisimulations
- algorithms to compute bisimulations
- model checkers for bisimulations
- temporal logic: Hennessy-Milner logic
- missing reconfigurable networks of processes

\Rightarrow the π -calculus

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